



## INGLÉS

### Opción A

Read the text and then answer the questions that follow:

#### TEXT

*Twilight* is a 2008 American romantic vampire film based on a popular novel. The film stars Kristen Stewart and Robert Pattinson and it is the first in The Twilight Saga film series. It focuses on the development of the relationship between Bella Swan (a teenage girl) and Edward Cullen (a vampire), and the efforts of Cullen and his family to keep Swan safe from a group of evil vampires.

The project was developed for approximately three years at Paramount Pictures; during this time, a screen adaptation that differed significantly from the novel was written. Summit Entertainment acquired the rights to the novel after three years of the project's development. Principal photography took 44 days. By May 2, 2008 the film, primarily shot in Oregon, had been completed.

*Twilight* was theatrically released on November 21, 2008, obtaining over US\$392 million worldwide. It was released on DVD March 21, 2009, and became the most purchased DVD of the year. The soundtrack was released on November 4, 2008. Following the film's success, *New Moon* and *Eclipse*, the next two novels in the series, were produced as films the following year.

#### QUESTIONS

1.-Was the DVD a success when it came out. Give reasons for your answer based on the text (1 punto) **Do not copy literally from the text.**

2.-What was done during the first three years of development of the project at Paramount and what was significant about it? (1 punto) **Do not copy literally from the text.**

3.-When exactly was the film finished and how long did it take until fans could listen to the music in it? (1 punto) **Do not copy literally from the text**

4.-Find the word which has a different sound for the highlighted letter in each block (0'5 puntos):

(a) **H**ouse / **h**appen / **h**air / **h**onest

(b) **C**hin / **ch**ain / **m**achine / **a**chieve

(c) **S**oul / **s**oup / **s**houlder

(d) **w**eight / **e**ither / **n**eighbour

(e) **R**ain / **a**im / **s**tain / **f**air

5.-

A.-Finish the incomplete sentences in such a way that each one means approximately the same as the complete sentence before it (2 puntos)

(a) It's not necessary to shout; he can hear you.

There's .....

(b) They are going to put new windows in our house.

We're going to.....

(c) 'I don't know why you didn't do that yesterday', he said to me.

He said to me that.....

(d) 'Go and buy the car. It's cheap', he said.

He told me....

(e) My advice is to go and see the doctor

If I....

(f) You'll feel better if you drink a glass of water.

If you want....

(g) He worked very hard. That's why he felt so tired.

If he .....

(h) You won't lose weight if you don't do some exercise.

Unless....

B.- Fill in the gaps with one, and only one, suitable word (0'5) puntos):

Jana Leighton, who is ---(1)--- her late forties, has an (2)---- job for a woman: she is a war photographer. Jana, (3)---- pictures of the devastation of war(4)---- earned her worldwide recognition, has travelled all (5)-----the world in her job.

6.- Choose one of these topics and write an essay (100-120 words) (4 puntos):

(a) Your favourite book

(b) If you have seen the Twilight Saga Film Series, which is your favourite film in it? Why?



Opción B

Read the text and then answer the questions that follow.

TEXT

For most teenagers, playing video games is just another recreational activity they enjoy with friends. The problem comes when video game playing becomes an addictive or isolating activity.

Parents should be aware of these issues relating to teenagers and video games:

According to a British official report released in January of 2008, 23% of the players surveyed admitted that they felt addicted to video games.

Some teenagers are heavy users of online role-playing games (RPGs) such as *World of Warcraft* and multiplayer games such as *Call of Duty* in which they interact with other players in real time. Students will often neglect schoolwork and other aspects of their daily lives when they become immersed in these games. While it remains unclear whether this can be termed an "addiction," the American Medical Association has identified "video game overuse" as a behaviour, and may include it in a future edition of the *Diagnostic and Statistical Manual of Mental Disorders*.

Children who are heavy users of video games may also be getting less exercise and develop poor eating habits. Make sure that your teen goes out and does not eat too much unhealthful food while gaming.

According to the book *Grand Theft Childhood* by Doctors Cheryl Olson and Lawrence Kutner, children who play violent video games are more likely to be involved in fights or bullying.

QUESTIONS

1. Why does the author advise parents to make sure that their teen "goes out"? (1 punto) **Do not copy literally from the text**
2. What does Doctor Olson think will likely happen to children who play violent video games?(1 punto) **Do not copy literally from the text**
3. Which are the kinds of games which, according to the text, often make teenagers neglect schoolwork? (1 punto) **Do not copy literally from the text**
4. For each of the following words that appear in the text give one of your own choice which has the same vowel sound (0'5 puntos):  
Food / while / game / more / some

5. A

Finish the incomplete sentences in such a way that each one means approximately the same as the complete sentence before it (1'5 puntos):

(a) Why don't you come with us – you'll enjoy it.

If.....

(b) I couldn't ring you because you didn't give me your number

If.....

(c) Someone is preparing a meal for us now.

A meal.....

(d) As there was no coffee left, we had to have tea.

If there....

(e) "What are you going to wear for the interview?"

I wanted to know.....

(f) They first met ten years ago.

They have.....

B

Fill each gap with one, and only one, suitable word (1 punto):

It is interesting that nowadays almost (1)----many men as women believe that they are overweight. More men than(2)----- are going on a(3)----- . The number and type of slimming (4)----- on the market is beginning to reflect this trend. Yet, most doctors agree that they are not all good or (5)-----.

6. Choose one of these two topics and write an essay (100-120 words) (4 puntos):

(a) Do you like playing games similar to the ones mentioned in the text? If so, explain exactly what type and why you like it.

(b) Explain your favourite hobby: why you like it, how much time you dedicate to it etc.



## INGLÉS

### Criterios específicos de corrección

#### Opción A

- 1.- 0'5 puntos contenido  
0'5 puntos expresión

Pasaje al que hace referencia la pregunta: "Summit Entertainment acquired the rights to the novel after three years of the project's development"

- 2.- 0'5 puntos contenido  
0'5 puntos expresión

Pasaje al que hace referencia la pregunta: "During this time, a screen adaptation that differed significantly from the novel was written"

- 3.- 0'5 puntos contenido  
0'5 puntos expresión

Pasaje al que hace referencia la pregunta: "By May 2, 2008 the film ...had been completed / The soundtrack was released on November 4, 2008" **It took fans 4 months until they could listen to the music**

4.-

A 0'10 puntos por respuesta correcta

- (a) honest
- (b) machine
- (c) soup
- (d) either
- (e) fair

5.- A

0'25 puntos por cada frase correctamente escrita:

- (a) There's no need to shout. He can hear you
- (b) We're going to have new windows put in our house
- (c) He said to me that he didn't know why I hadn't done that the day before
- (d) He told me to go and buy the car because it was cheap/ he added that it was cheap
- (e) If I were you, I would go and see the doctor
- (f) If you want to feel better you should / ought to drink a glass of water
- (g) If he hadn't worked so hard, he wouldn't have felt so tired.
- (h) Unless you do some exercise you won't lose weight

B

0'10 puntos por respuesta correcta:

- 1.- in
- 2.- **interesting / fascinating etc**
- 3.- whose
- 4.- have
- 5.- over

6.- 4 puntos

-el corrector decidirá, en primer lugar, si la redacción se ajusta al tema propuesto. De no ser así, la valoración de la pregunta será 0.

-Se comprobará que la redacción se ajusta al número de palabras establecido. El corrector decidirá, en base a ese límite, hasta qué extremo del texto presentado corrige. Cualquier parte del texto, por tanto, que exceda del número de palabras exigido no será objeto de corrección.

-El corrector calificará de 0 a 4 cada uno de los siguientes apartados:

A.- Corrección gramatical

B.- Vocabulario

C.- Estructura y coherencia del texto.

**La nota final de la pregunta será la media de la obtenida en los tres apartados anteriores**



### Opción B

- 1.- 0'5 puntos contenido  
0'5 puntos expresión

Pasaje al que hace referencia la pregunta: "Children who are heavy users of video games may also be getting less exercise and develop poor eating habits"

- 2.- 0'5 puntos contenido  
0'5 puntos expresión

Pasaje al que hace referencia la pregunta: "Children who play violent video games are more likely to be involved in fights or bullying"

- 3.- 0'5 puntos contenido  
0'5 puntos expresión

Pasaje al que hace referencia la pregunta: "Some teenagers are heavy users of online role-playing games.....Students will often neglect schoolwork and other aspects of their daily lives when they become immersed in these games"

- 4.- 0'10 **por cada palabra correctamente señalada**

#### 5.- A

0'25 puntos por cada frase correctamente escrita:

- (a) If you come with us you'll enjoy yourself / have a good time ...
- (b) If you had given me your phone number, I would have been able to ring you/ I would have rung you
- (c) A meal is being prepared for us now
- (d) If there had been coffee left, we wouldn't have had to drink/have tea
- (e) I wanted to know what he/she/they was/were going to wear for the interview.
- (f) They have known each other for ten years.

#### B

0'20 por cada palabra:

- 1.- as
- 2.- women
- 3.- diet
- 4.- products
- 5.- healthy or similar adjective

#### 6.- 4 puntos

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-El corrector calificará de 0 a 4 cada uno de los siguientes apartados:

- A.- Corrección gramatical
- B.- Vocabulario
- C.- Estructura y coherencia del texto.

**La nota final de la pregunta será la media de la obtenida en los tres apartados anteriores**